



Australasian Gaming Expo Conditions of Entry

The Australasian Gaming Expo is a trade exhibition, for management representatives of Gaming Industry Organisations only, including:

- government, regulatory, research and support bodies
- clubs; hotels; casinos; resorts and similar Hospitality Industry venues

Trade suppliers are not eligible to attend the event unless exhibiting.

In the interests of maintaining a businesslike environment, event management suggests that Visitors wear business attire.

Conditions of entry:

- Entrance is by authorised Entry Badge only.
- Entry Badges are not transferable.
- Entry Badges must be worn in plain view at all times.
- Proof of identity may be required.
- Proof of affiliation with a Gaming Industry Organisation (as described above) may be required.
- Any Entry Badge not matching the identity of the wearer will be confiscated.
- Any person attempting to enter the event using another person's Entry Badge will be excluded from the event.
- Nobody under 18 years of age (including infants) may enter the Exhibition.
- Photography is only permitted with the permission of the subject Exhibitor.
- Event management may reject any Visitor registration at its sole discretion.
- Event management may refuse admission to any person.
- Event management may exclude any person whose behaviour it considers is not appropriate.
- Event management may search any bags or other possessions of Visitors entering the event.
- Any person who is not an Exhibitor and is observed conducting sales activities during the exhibition will be excluded from the event.
- Exhibitors may only conduct sales activities within the boundaries of their own exhibition stand.
- Visitors may not disrupt or distract sales activities conducted by Exhibitors.
- Visitors breaching these conditions of entry may be excluded from the event.